

**Just what is it ...
that makes digitization in the arts
so different, so appealing?**



Richard Hamilton, *just what is it that makes today's homes so different, so appealing?*, 1956, collage @ collection Zundel, Kunsthalle Tübingen

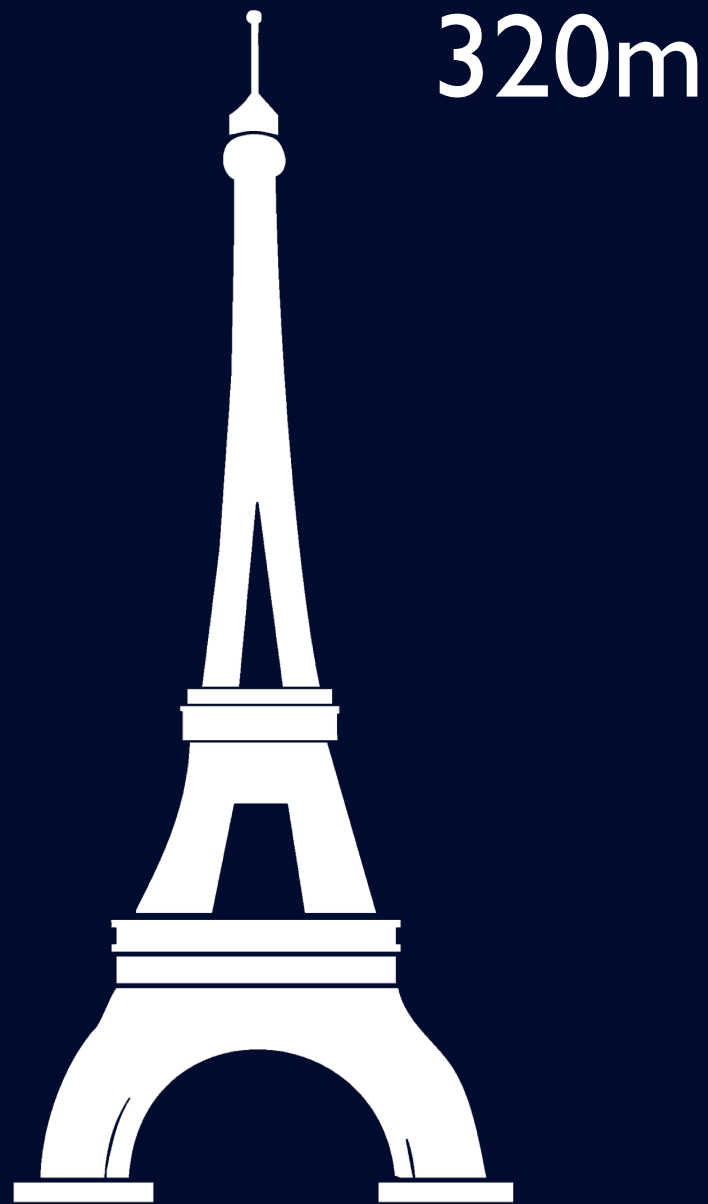




Ryoji Ikeda, *micro / macro*, ZKM 2015



Ryoji Ikeda, *micro / macro*, ZKM 2015



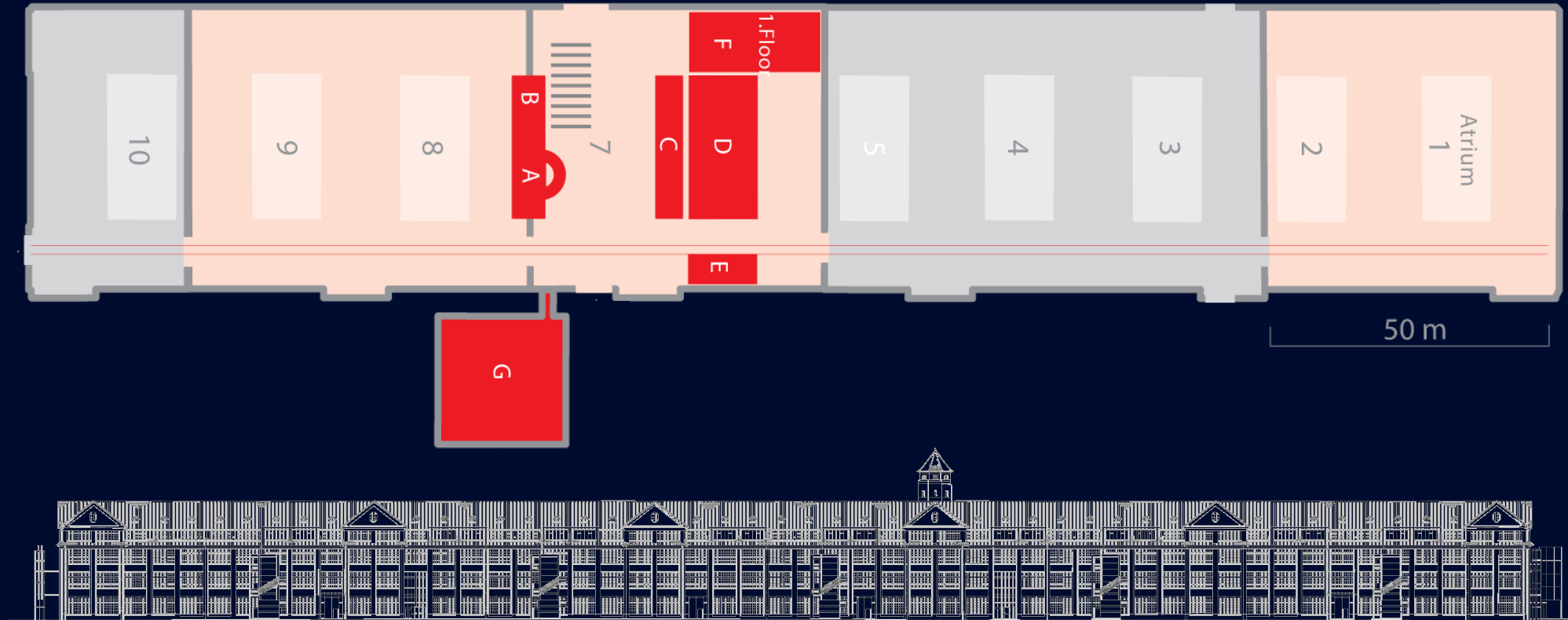
Municipal Gallery
Karlsruhe

ZKM | Media Museum

ZKM_Foyer

Karlsruhe University
of Arts and Design

ZKM | Museum of
Contemporary Art



A ZKM_Information desk

B ZKM_Shop

C ZKM_Restaurant

D ZKM_Mediatheater

E ZKM_Auditory

F ZKM_Library

G ZKM_Kubus

20

Exhibitions /
year @ ZKM

15.000 m²

Exhibition space
@ ZKM

178

Cooperations
worldwide
since 2011

150

Events / year
@ ZKM

4.2 Mill.

Visitors since
foundation

73

Exhibitions
worldwide
since 2011

230.000

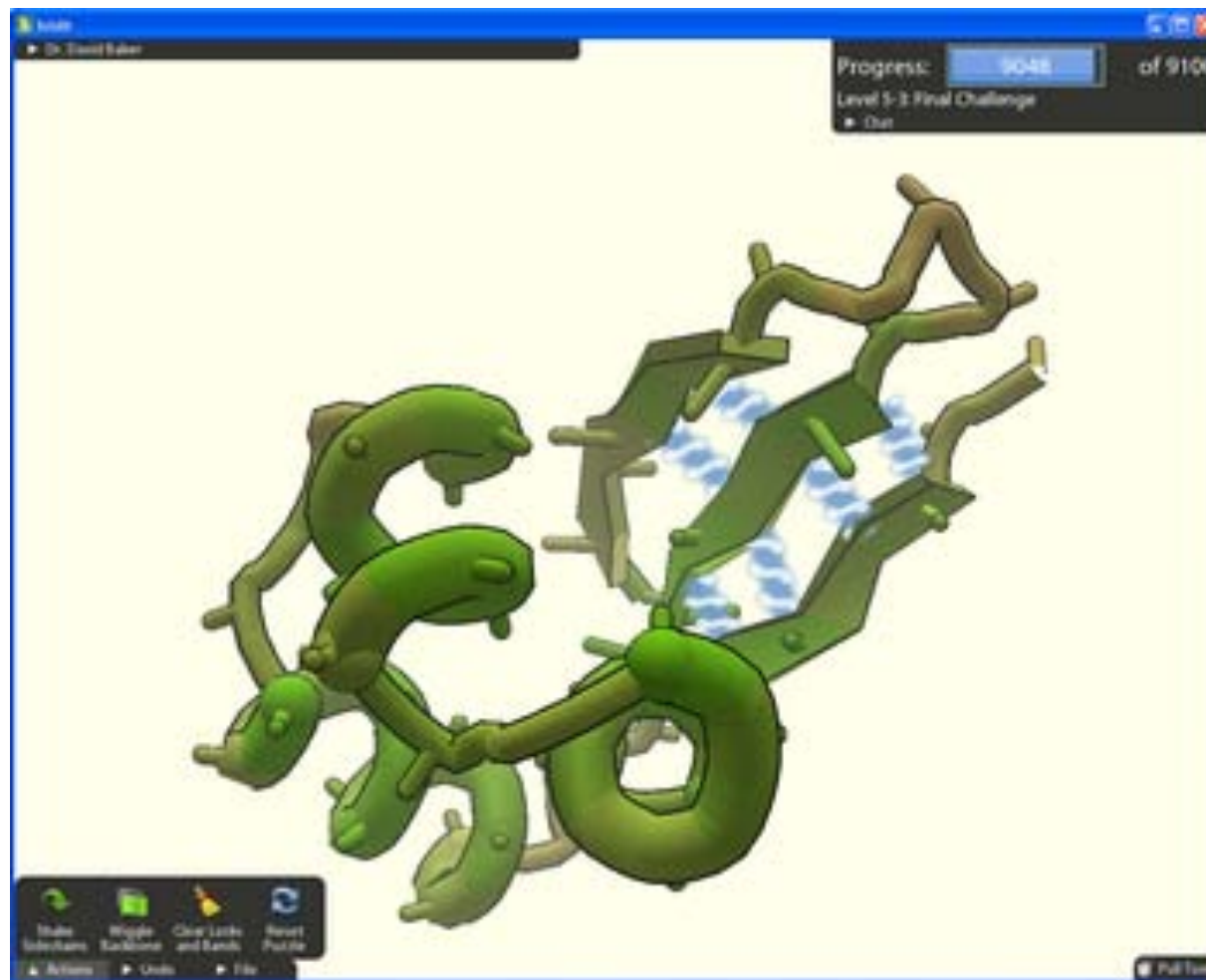
Visitors / year
@ ZKM

≈400

Residencies
@ ZKM since
2011

375

Publications,
CDs, Apps,
DVDs since
foundation



GLOBALE: Global Games (ZKM) - Let's Play! hat ein Video hochgeladen. vor 1 Monat



Let's Play "Foldit" für "GLOBALE: Global Games" im ZKM
 von **GLOBALE: Global Games (ZKM) - Let's Play!**
 vor 1 Monat • 12 Aufrufe

Center for Game Science, University of Washington, Seth Cooper

...



GLOBALE Palace Light Projections at Karlsruhe
Xenorama, *Oneironaut*, 2015, © Xenorama



GLOBALE Palace Light Projections at Karlsruhe
ruestungsschmie.de, *noise3*, 2015, © Rüstungsschmiede



ZKM CULTURE COSMOS

Museums

exhibition + communication



ZKM | Media Museum



ZKM | Museum of Contemporary Art

Institutes

research + production
restoration + preservation



ZKM | Institute for
Visual Media



ZKM | Institute for
Music and Acoustics



ZKM | Laboratory
for Antiquated Video Systems

Archive & Collection

research + documentation



ZKM | Media Library



ZKM | Art Collection

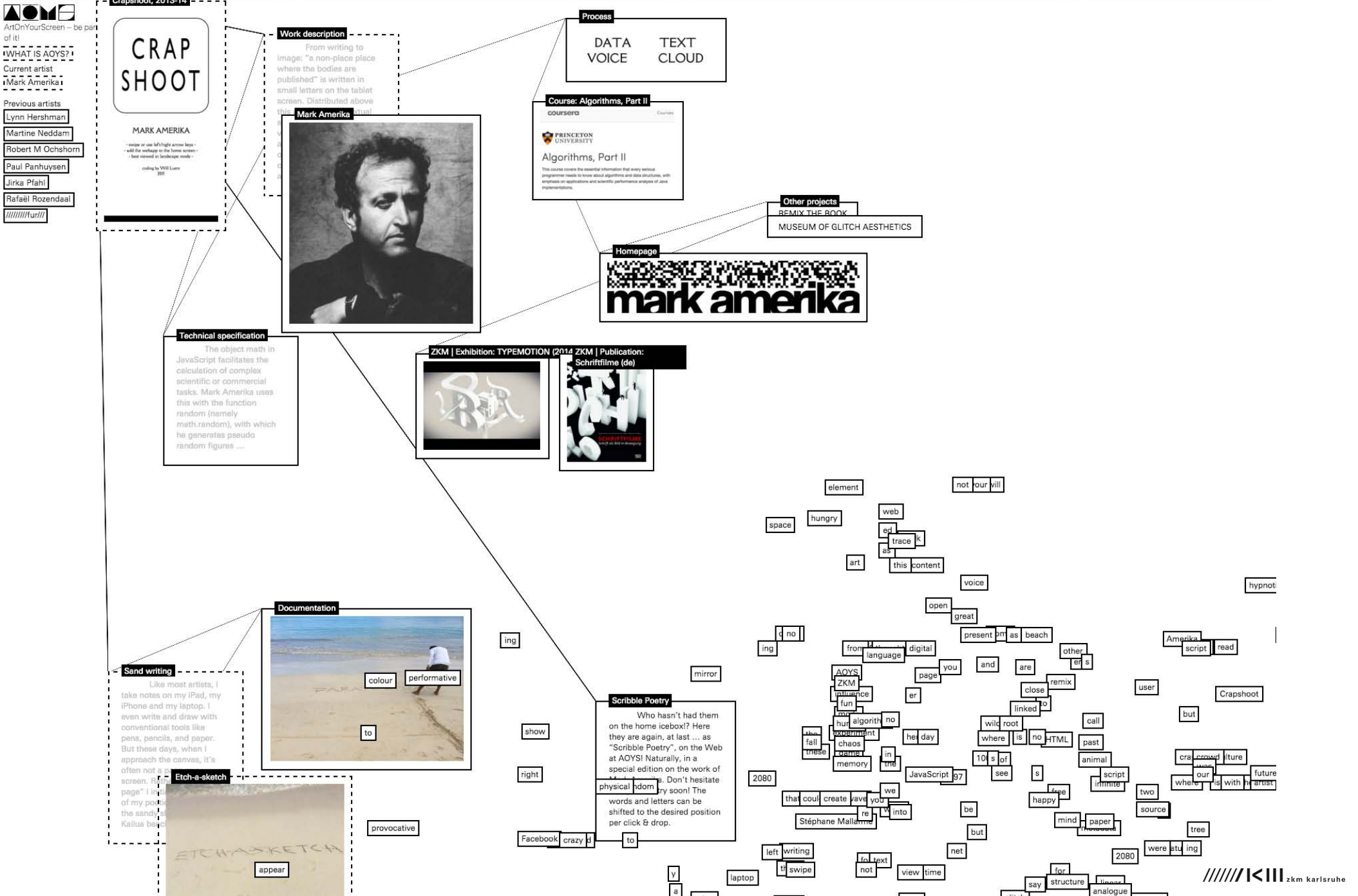


ZKM | Publications

ZKM COSMOS

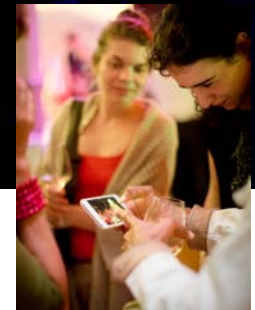


ZKM DIGITAL DEPENDANCE





ZKM
AppArtAward 2015





Home

AAA2015

Media

Retrospective

On Tour

Partner

 English

 German

APP GOES ART AND ART GOES APP

www.app-art-award.org

ZKM APPS

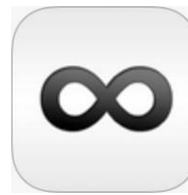
Karlsruhe Maptory
2015



Sonor Fileds
2012



Music Board
2012



ZKM Flashback
2012



Motion Picture
2015



Small Fish
2011



225 M Dead
2011



ZKM Guide
2013

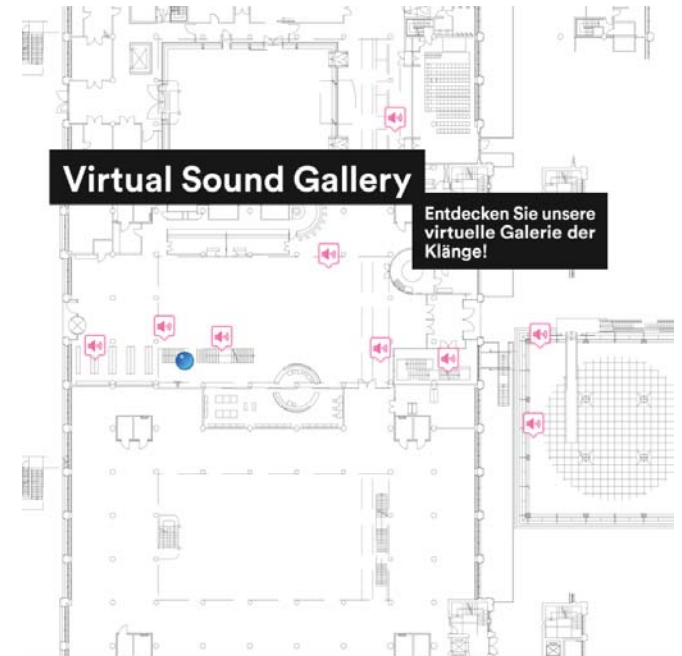


AppArtAward
2011



MyCity, MySounds
2015

ZKM APPS



IDEAMA

The International Digital Electroacoustic Music Archive

- ☒ Search DSpace
☐ This Collection
[Advanced Search](#)

Browse

All

[Communities & Collections](#)
[Date](#)
[Authors](#)
[Titles](#)
[Subjects](#)
[Genre](#)
[Relation](#)
[Order](#)

This Collection

[Date](#)
[Authors](#)
[Titles](#)
[Subjects](#)
[Genre](#)
[Relation](#)
[Order](#)

My Account

[Login](#)
[Register](#)

mab ► ZKM ► Musikproduktionen ► View Item

You are the flower

Title: You are the flower

Author: Norelius, Lise-Lotte

Date: 2014

Type: Sound

Abstract: My residency at ZKM resulted in a very nature romantic work. I'm quite surprised myself. You may think that the first part is a field recording from the woods in northern Scandinavia and the other part, some kind of strange folk music, inspired of hurdy-gurdy. Just lean back and imagine for a moment that you are the centre of the world, or the flower on the ground. [Lise-Lotte Norelius]

Extent: 00:20:40

URI: <http://hdl.handle.net/10858/18909>

Producer: ZKM | Institut für Musik und Akustik;
EMS

Files in this item

Files	Size	Format	View	Description
audio_you_are_the_flower.html	492bytes	HTML	View/Open	Stereoversion
BBracelet.jpg	323.0Kb	JPEG image		Electronic Instrument
LoRider.jpeg	235.6Kb	JPEG image		Electronic Instrument
NoiseBall.jpeg	395.0Kb	JPEG image		Electronic Instrument
audio_bracelet_1.html	490bytes	HTML	View/Open	Klangbeispiel Bracelet I

ZKM–Multimedia–Editions

<http://zkm.de/en/publications-department>

ZKM–Apps

digital tools

AppArt-Award

investing into the future
of digital artistic tools

Art-on-your-Screen

digital curation

aoy.s.zkm.de/

ZKM Website

digital archive &
research database

IDEAMA

zkm.de/mediaartbase

Medienkunstnetz

digital encyclopedia
on media art

<http://medienkunstnetz.de/mediaartnet/>

ARCHIVES AS CONTEXT FOR THE ARTS

Gideon Bachmann: CineVoices (2015/2016)

Hans G Helms (2015/2016)

Gideon Bachmann

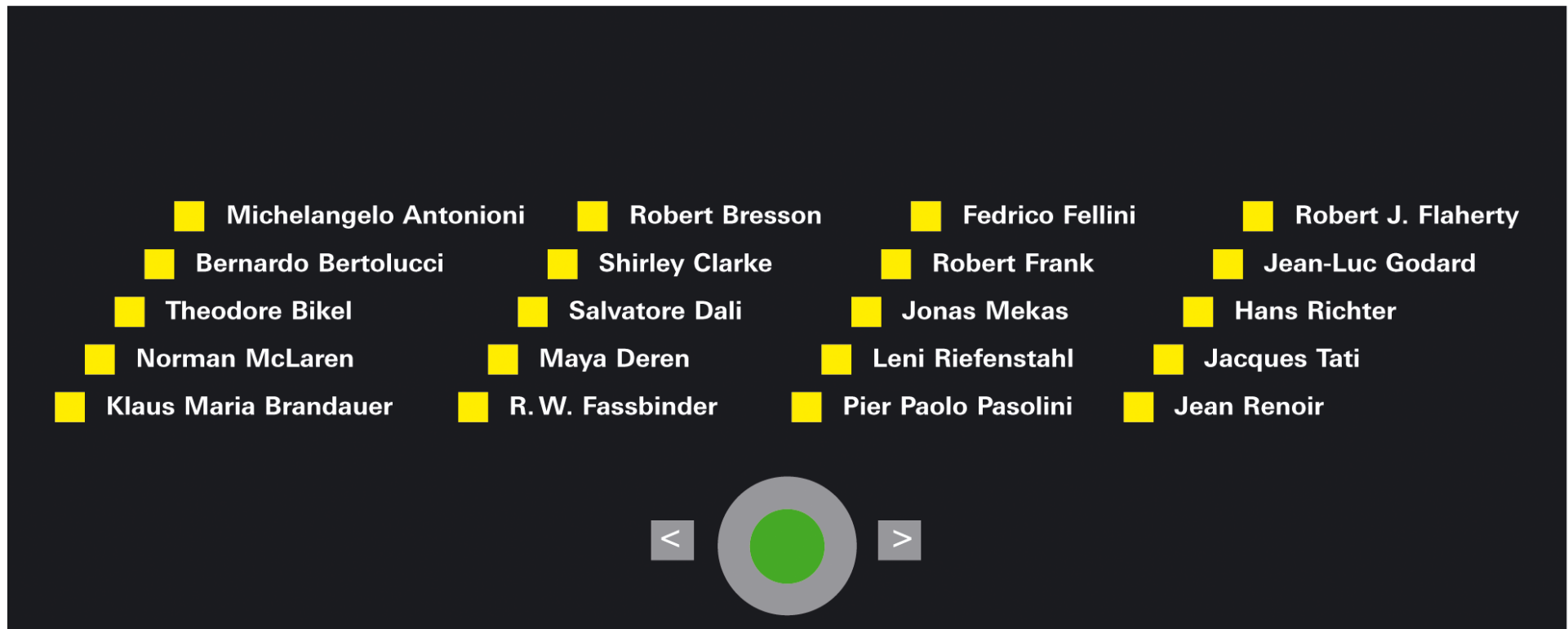
CineVoices

Conversations 1954–1980 with

Michelangelo	Antonioni
Shirley	Clarke
Federico	Fellini
Pietro	Germi
Jean-Luc	Godard
Boris	Kaufmann
Alexander	Kluge
Joseph	Losey
Jonas	Mekas
Ermanno	Olmi
Pier Paolo	Pasolini
Edgar	Reitz
Jean	Renoir
Hans	Richter
Leni	Riefenstahl
Francesco	Rosi
Volker	Schlöndorff
Josef	von Sternberg
Andrej	Tarkovsky
Andy	Warhol
Fred	Zinnemann



ZKM Karlsruhe / Cineteca Bologna



*Interface to select talks from Bachmann's voice archive.
Project HISMAKER'S (Project for Cineteca Bologna, 2016)*



Hans G Helms



ZKM is committed to

the history of electronic arts => opening up for discussion:
exhibitions, symposia, publications

status quo: only few works of electronic art are publicly accessible, little information is available in libraries/archives. Many works have been irrevocably lost. Artists of electronic works have not been very much integrated into the structures for long-term public preservation of cultural goods. Videotapes e.g. are extremely sensitive and easily lost to rapid deterioration

ZKM has at its disposal

- unique conditions for pursuing the histories of electronic art: curators, guest scholars, restorers
- exhibitions and publications facilitate a scholarly presentation of electronic artworks within context of the art of their era

ZKM LABORATORY FOR ANTIQUATED VIDEO-ART

makes work of electronic and
digital art accessible,
opens new perspectives



artpress

TRIMESTRIEL n° 12/9.50 €

ARTS TECHNOLOGIQUES CONSERVATION & RESTAURATION

Media Arts, Conservation and Restoration



FÉVRIER/MARS/AVRIL 2009
BILINGUAL

DOM: 10.75€ - TCM: 1500XPF
BEL - LUX - ESP: 10.80€
CH: 18.50FS - CAN: 14\$ CA
USA: 12.50\$ - GR: 12.40€
MAROC: 90 MAD - UK: 7.50£
PORT. CONT.: 10.30€

M 09559 - 12 - F: 9,50 € - RD





ZKM_mediaarchaeologist Dorcas Müller in an interview:
Heaven for those who remember (BBC, 2013)



Documentation structure for inventorying the artworks

Documentation for conservation

Identification of the work

Inventory number

Artist

Title

Date

Medium/type of work

Version

Provenance

Location

Art historical description

Artist and work

Description of the artwork

Chronology of expositions

Technological Analysis

Functioning

List of components

Hardware

Software

Information carrier

Damage report

Artist interview

Conservation concept

Treatment record



LEVELS OF CULTURAL PRESERVATION

Analog Heritage

- I. Conservation of landscapes, real objects, machines, ...
- II. Preservation of images, documents, films, ...
about and in connection to landscapes, real objects, ...

Digital Heritage

- III. Preservation of digital art works
 - (a) Preservation of analog art works by digitization
 - (b) Storage and preservation of born digital art

<http://zkm.de/en>